

## Skill Assessment for 3.0 Players

**Instructions:** Player fills in the red sections; the Rater will fill in all of the black sections.

**Name:** \_\_\_\_\_

**Date:** \_\_\_\_\_

**Email:** \_\_\_\_\_

**Cell #:** \_\_\_\_\_

**# Games observed:** \_\_\_\_\_ **Weather Condition:** \_\_\_\_\_

### 3.0 Skill Level should also possess most/all of the 2.5 Skills

SKILLS	N	0	1	2	3	0/1/2/3
Demonstrates <b>control on forehand</b> groundstrokes (direction, depth and height)						
Demonstrates <b>control on backhand</b> groundstrokes (direction, depth and height)						
Places <b>serve deep</b> in correct service court						
Demonstrates <b>placement</b> of serves						
Uses <b>deeper and higher returns</b> of serve to allow time to approach the net						
Approaches the non-volley line quickly rather than staying back						
Sustains a short <b>volley session</b> at the net						
Exhibits <b>correct court positioning</b> for doubles and knows how to move as a team						
Uses the <b>forehand lob</b> with some success						
Serve team attempts to approach the net with slow paced ball on <b>3<sup>rd</sup> shot</b>						
Sustains a <b>dink</b> exchange at the net						
Adjusts to differing ball speeds (serves, volleys, groundstrokes)						
Returns the <b>ball lower</b> over the net						
Has good mobility**						
Has good quickness**						
Has good hand-eye coordination**						

### Service Requirements – 7 out of 10 (70%)

Service good                      YES    NO  
 Service foot faults              YES    NO

### Service Return Requirements – 7 out of 10 (70%)

Forehand good                      YES    NO  
 Backhand good                      YES    NO

### Volley Requirements – 7 out of 10 (70%)

Backhand good                      YES    NO  
 Forehand good                      YES    NO  
 Non-volley zone foot faults      YES    NO

\*\* If a person cannot move quickly enough due to physical restrictions, then the rating will be reduced according to the physical limitations as related to the game

**Assigned Skills Level:** \_\_\_\_\_

**Player's Self-Rating:** \_\_\_\_\_

**Rater's Sign:** \_\_\_\_\_

**Player's Sign:** \_\_\_\_\_

Ledger: N – not observed, 0 - not able to execute, 1 – attempted but very poorly executed/ needs work, 2 – good basic form, but needs work, 3 – solid, consistent performance.